

Notice is hereby given that the Gorman City Commission will meet in Regular Session at 5:15 p.m. in the Gorman Community Center Meeting Room at 118 S. Kent St. Gorman, on November 4, 2021 to consider the following agenda items:

1. Opening Prayer, Followed by Pledge of Allegiance and Texas Pledge, Attendance
2. Call the Meeting to Order
3. Approve the Minutes of the Previous Meeting
4. Approve the Bills for Payment
5. Citizens Forum and Input Maximum 5 Minutes
6. Submission of Department Head Reports First Meeting of Each Month
7. Get an Update on the Progress of the State Champion Sign on Side of the EDC Building
8. Consider Closing Street Which Runs Between Old Gymnasium and Ag Bldg. @ GISD
9. TxDOT – State Hwy 6 Information Regarding Acquisitions
10. Consider Settlement Figure for Rodriguez Property Ref: State Acquisition Highway 6 Project
11. 1st Reading of Ordinance #2021-11-18B An Ordinance Lowering the Speed Limit On State Highways Which Run Within the Corporate City Limits
12. 1st Reading of Ordinance #2021-11-18 An Ordinance Closing a Portion of Scurry Street Lot 6 BLK XIX OT (Dale and Bess Curb)
13. Denver Rainey & Jackie Burns (son) Ref: 220 E State Street
14. Consider Wages of Kim Baggett for All Court Duties
15. Shared Use of the Office In Front Lobby and Take Action
16. Consider the Removal of Camera in the Lobby
17. Consider the Article/Letter Submitted by the Mayor in the Newspaper Each Month
18. Discuss Future Items to be Considered on the Agenda

Posted by order of the **Gorman City Commission on November 1, 2021** Any of the above and foregoing agenda items, which require action, may be acted upon by the City Commission. The Commission reserves the right to convene into Executive Session on any of the above items if said items qualify pursuant to the Texas Open Meetings Act (Government Code Chapter 551), under Section 551.071 **Consultation with Attorney**; Section 551.072 **Real Property**; Section 551.073 **Donations**; Section 551.074 **Personnel**; or Section 551.089 **Security**.